



Hanna Bortas

hannabortas.se

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Smålandsgatan 20D
214 30 Malmö

Summary

Specialisation

Modeling and texturing.

Secondary skills

Animation, rigging and sculpting.

Experience

Internship at Cape Copenhagen.

Student at The Game Assembly working on games in groups using scrum.

Work experience

Cape Copenhagen 2013-2014

Cape Copenhagen www.cape.net

Internship as a part of my game education. My main tasks were focused on hard surface modeling and texturing. I mainly modeled and textured vehicles for the digger simulator game "Dig it". The game is now launched with good response on Steam.

Store clerk 2004-2013

Clas Ohlson store in Malmö Triangeln www.clasohlson.com

Responsible for the computer department including ordering new products. The work also included serving customers.

Software Skills

Maya	<i>Very Good</i>	Marmoset	<i>Good</i>
Photoshop	<i>Very Good</i>	Ddo	<i>Basic</i>
ZBrush	<i>Good</i>	UDK	<i>Basic</i>
xNormal	<i>Good</i>	Unity	<i>Basic</i>
ndo2	<i>Good</i>	Mental Mil	<i>Basic</i>
Tortoise Svn	<i>Good</i>		

Education

Portraiture & Facial Anatomy 2014

Scott Eaton www.scott-eaton.com

Learning the structure of the skull, fat, muscles and facial expressions. An intensive six-week course designed to teach artists the critical foundations necessary to accurately depict the human face.

The Game Assembly 2011- 2014

The Game Assembly www.thegameassembly.com

Vocational University game education with a focus on game graphics. Worked in groups consisting of artists, programmers and level designers producing eight games in two years.



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Önnestads Konstskola 2010-2011

Önnestad folkhögskola www.onne.se

Community College Art Education, specializing in painting and life drawing.

Kreativ programmering 2001-2004

Gävle högskola www.hig.se

3-year university program, specializing in 3d (modeling, animation), film editing and graphics.

Extra

Volunteering 2012 and 2013

NordicGameAwards www.nordicgame.com

Responsible for helping the speakers to prepare for the scene and also audio, video and lighting for the scene.

Languages

Swedish Native language

English I speak, read and write English well.

Japanese I can speak, read and write with romaji letters, simple tourist survival sentences.

References

Available on request